

VRH RANCH COW WORK

Date:	5/27/2023
Show:	District #6 IQHA
Class:	2. Amateur
Judge:	Zelnio

1 point

- A Loss of working advantage
- C Using the comer or the end of the arena to turn the cow when going down the fence
- E Changing sides of arena to tum cow
- L For each length horse runs past cow
- P Working out of position
- R Two-loop catch in amateur and youth classes
- S Slipping rein
- T Failure to drive cow past middle marker on first turn
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

2 points

- A Going around the corner of the arena before turning cow
- B In an open field turn animal gets within 3 feet of the end fence before being turned
- R Failure to catch if roping in amateur and youth classes

3 points

- E Exhausting or overworking the cow before circling or roping
- H Hanging up on the fence (refusing to turn)
- K Knocking down the cow without having a working advantage
- R Two-loop catch when roping in open/cowboy classes

5 points

- A Failure to turn the cow both directions on the fence
- B Spurring or hitting in front of cinch at any time
- C Blatant disobedience
- E Use of either hand to instill fear/praise
- R Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- R Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete
- J Bringing the cow straight over backwards landing on its back or head

wo	Entry	#	Ea				between 0-10		d automaticall		e run with a so od, +1 1/2 Ex		ints		PENALTIE	s	Penalty Total	<u>ə</u>	Off Pattern
						TURNS		CLING		PING	POSITION &		EYE	2 POINT	3 POINT	5 POINT	alty	Score	f Pai
			BOXING	RATING	L	R	L	R	TRACK & RATE	STOP & HOLD	CONTROL	OF DIFF.	APPEAL				Pen		₽
	TIE-BREAK	ER																	
	oma	PENALTY												100				71	
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		MANEUVER SCORE					103												

Judge's Signature: _	
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VRH RANCH COW WORK

Date:	5/27/2023
Show:	District #6 IQHA
Class:	3. Open
Judge:	Zelnio

1 point

- A Loss of working advantage
- C Using the comer or the end of the arena to turn the cow when going down the fence
- E Changing sides of arena to tum cow
- L For each length horse runs past cow
- P Working out of position
- R Two-loop catch in amateur and youth classes
- S Slipping rein
- T Failure to drive cow past middle marker on first turn
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

2 points

- A Going around the corner of the arena before turning cow
- B In an open field turn animal gets within 3 feet of the end fence before being turned
- R Failure to catch if roping in amateur and youth classes

3 points

- E Exhausting or overworking the cow before circling or roping
- H Hanging up on the fence (refusing to turn)
- K Knocking down the cow without having a working advantage
- R Two-loop catch when roping in open/cowboy classes

5 points

- A Failure to turn the cow both directions on the fence
- B Spurring or hitting in front of cinch at any time
- C Blatant disobedience
- E Use of either hand to instill fear/praise
- R Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience ?
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- R Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A Abus
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete
- J Bringing the cow straight over backwards landing on its back or head

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WO	Entry	#	La		Extremely P		Correct, +1/2 Good				urus		PENALTIE	S	Penalty Total	Score	Off Pattern
			BOXING	RATING	L	R	R TRACK 8		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	2 POINT	3 POINT	5 POINT	enalt	Sc	Off P
	TIE-BREAK	ER													ď		
	na	PENALTY														-11	
	1879	MANEUVER SCORE	0	0	-1/2	-42	0	1-16	1-16	-1/2	0					47/2	
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Judge's Signature:				



VRH LTD COW WORK

Date:	5/27/23
Show:	District #6 IQHA
Class:	5. Limited Amateur
Judge:	Zelnio

- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
 C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

wo	Entry #				tween 0-100 po				ore of 70 points		PENA	LTIES	Total	e	tern
	TIE-BREAKER		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position &	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT	Penalty Total	Score	Off Pattern
		PENALTY												73	
	878	MANEUVER SCORE	+	0	+14	0	16	+16	+16	0				73	
	808	PENALTY			M								100		1
	000	MANEUVER SCORE	-119	0	X	11/2	1/12	0	1/2	0			00		4
	870	PENALTY												70	
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		MANEUVER SCORE	1/2	1-1/2	-16	1/2	1-16	-1/2	-112	^1				036	
	865	PENALTY	No.		0	1116	11/-						09		1
		SCORE	+1/2	-1	V	-1.13	-11/2						· ·		P
	900	PENALTY	2/0	-11	111-	111-	0	^	0					71	
	10-	SCORE	1412	12	Fild	+112			U						
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	896 's Sign		0	-1/2	0	0	0	0	0	0			-	694	2



Date:	5/27/2023	
Show:	District #6 IQHA	
Class:	26. Amateur	
Judge:	Zelnio	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire - fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO En	ntry#					etween 0-100 pc	VER SCORES pints and automat O Correct, +1/2 Go					Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
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ı	200	PENALTY												(1	
١	801	MANEUVER SCORE	+1	+1	0	0	+(4/12	+1/2	+6	41			75%	
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Date:	5/27/2023	
Show:	District #6 IQHA	
Class:	27. LIMITED AMATEUR	
Judge:		

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- -1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Penalty Total Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER WO LO-RL XT TROT SP, 180 LO-LL MANEUVER DESCRIPTION Gate Back DRAG 0 -112 0 0 0 08 2 63 0 01 9 GUOS MANEUVER + PENALTY 11/ 900 +42 40 +1 PENALTY PENALTY 3 0 70/6 41



Date:	5/27/2023
Show:	District #6 IQHA
Class:	27. LIMITED AMATEUR
Judge:	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lamenes
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
 fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Er				MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Gate Back XT TROT SP, 180 LO-LL DRAG WO LO-RL												
	TIE-BREAKER EUVER DESCRIP	TION	Gate	Back	XT	TROT	SP, 180	LO-LL	DRAG	WO	LO-RL	Natu Horse	Pena	0,	Off Pattern	
OT.	101	PENALTY			1						١		_	10		
9	646	MANEUVER SCORE	0	+1	-42	0	+42	0	0	-1/2	-1/2		2	68		
							71				76)				
10	9910	PENALTY						3				08.5	'n	101		
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		MANEUVER SCORE					/									



AQHA RANCH TRAIL

Date:	5/27/23	
Show:	DISTRICT #6 IQHA	
Class:	29. AMATEUR	
Judge:		

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION

GATE

BACK

XT

TROT

SP, 180

LO-LL

DRAG

WO

LO-RL

MANEUVER

A DESCRIPTION

GATE

BACK

TROT

SP, 180

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GATE SP, 180 LO-LL TROT LO-RL MANEUVER DESCRIPTION MANEUVER 2 4 5 7 8 9 3 PENALTY 70 900 0 PENALTY 889 2 440 140 MANEUVER 1 0 + PENALTY 991 3 64 から 0 0 1091/2 PENALTY 69 908 0 0 -1/2 MANEUVER SCORE 0 0 0 0 PENALTY 724 2 81 10 0 0 41/2 0 + + PENALTY 3 12 +1/2 +1/2 0 0 1 PENALTY MANEUVER SCORE



Date:	5/27/2023	
Show:	District #6 IQHA	
Class:	30. OPEN	
Judge:		

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot - missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire

For more information on how classes are judged visit www.aghuniversity.com

- fall of horse/rider

WO E	intry #			MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Gate Back XT TROT SP, 180 LO-LL DRAG WO LO-RL									ty Total	Score	Off Pattern
	TIE-BREAKER	TION	Gate	Back	XT	TROT	SP, 180	LO-LL	DRAG	WO	LO-RL	Natura Iorse A	Penal	ŏ	9#6
MAN	NEUVER DESCRIP	PENALTY	Gale	Dack	XI	IIIOI	31, 100	LO-LL	DIVAG	110	LOTAL				
1	801	MANEUVER SCORE	+1	+1/2	0	0	0	0	+1/2	0	0			72	
2	Chal	PENALTY	5 P	1											6
01	004	MANEUVER SCORE	-11/2												
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	.0**	MANEUVER SCORE	+1/2	+40	0	0	+ 1/a	+1/2	0	0	0		,	L . ,	
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Date:	5/28/23
Show:	District #6 IQHA - VRH
Class:	108. VRH AMATEUR
Judge:	ZELNIO .

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disgualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

wo	Entry #	MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												al Ranch	Natural Ranch Horse Appearance	Penalty Iotal	Score	Off Pattern		
	VER DESC		W	Т	XT SERP	360L	LL	CL	RL	XRL	COLL	XT	W/O	S&B		Natu	indisciplination of	Pena	S	Off
1	889	PENALTY	0	. 11	0	.1/				1/			. 1/	. //					7016	
		MANEUVER SCORE	0	+16	0	+1/2	0	0	0	+1/2	0	0	14/2	+16						
		PENALTY											1		T					
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		MANEUVER SCORE															1			
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		PENALTY						5												
		MANEUVER SCORE						/												



Date:	5/28/23
Show:	District #6 IQHA - VRH
Class:	109. VRH LIMITED AMATEUR
Judge:	ZELNIO

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information or	how classes are judged visi	it www.aqhuniversity.com
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wo I	Entry #			MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern			
	BREAKE ER DESC		W	T	XT SERP	360L	LL	CL	RL	XRL	COLL	XT	W/O	S&B		Natura Horse A	Penal	χ	Off P
1	974	PENALTY MANEUVER SCORE	0	0	+16	0	0	0	0	0	0	+1/2	0	0				71	
2	875	PENALTY										7						72	
		MANEUVER SCORE	0	0	0	+16	0	+16	0	0	0	+4/2	0	+1/2					
3	978	PENALTY MANEUVER SCORE	0	1 -1/2	0	+16	-1	. 1	-16	1-1/2	-16	0	416	0			2	63	
								we.		67			6	5					
4	00	MANEUVER SCORE	0	0	116	1112	0	+16	+16	+16	3	0	0	+16			3	76	
		PENALTY				11	1		72					13	П				
5	8de	MANEUVER SCORE	+1/2	0	rl	+16	0	+42	0	+16	0	-1	-116				1	601	2
9	Bh	PENALTY MANEUVER	0	0	0	10	0	0	0	0	0	0	-1/2	-42				68/	2
		SCORE	0			-119	U	U	U		10		10						
7	894	PENALTY MANEUVER SCORE	0	0	0	0	-1/2	-1/2	0	0	+1/2	0	1/2	0				69	
0.	870	PENALTY						(00					100					731/	,
8	0.	MANEUVER SCORE	0	0	4/2	+1	0	+1/2	0	11/2	0	+112	+1/2	0				101	d

73

Judge's Signature:

Je Selvo



Date:	5/28/23	
Show:	District #6 IQHA - VRH	
Class:	109. VRH LIMITED AMATEUR	
Judge:	ZELNIO	

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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VO	Entry #	•	MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
	E-BREAKE	0.00	W	Т	XT SERP	360L	LL	CL	RL	XRL	COLL	XT	W/O	S&B				Natur Horse A	Penal	ŏ	0#
		PENALTY	1		SERF																
9	805	MANEUVER SCORE	7/2	-1/2	-1/2	0	-1/2	0	-1/2	0	1/2	-12	0	-16					1	65	
			·0	(00			68	,	1 -01		6	-		60	9						_
0		PENALTY																			
0	900	MANEUVER SCORE	0	41/2	+16	0	+16	416	0	11/2	41/2	0	0	0						73	
					71			73		101	73										
		PENALTY																			
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		MANEUVER SCORE																			



Date:	5/28/23	
Show:	District #6 IQHA - VRH	
Class:	111. VRH OPEN	
Judge:	ZELNIO	

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

Judge's Signature:

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions

- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

1 898 MANEUVER 0 0 0 4½ - 42 - 12 - 12 - 12 - 12 - 12 - 12 - 12	WO Entry#					MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													y Total	ore	attern
	TIE-BREAKER MANEUVER DESCRIPTION		W	Т													Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
SCORE	1 898	200	PENALTY						3												
FRALTY		898	MANEUVER SCORE	0	0	0	4/2	-42	-16	1/2	0	-1/2	0	-1/2	-1/2				3	648	2
BTA MANELYPE O O Ho O O O Ho Ho O O O O O O O O O										6	9			108		71/2					
PENALTY MANEUVER SCORE	2	270	PENALTY			1								3	08				3 4	(05/A	
PENALTY	C	OF		0	0		0	0	0	16	-1/2	0	0							0 7 7	
MANELYPE D 1/2 D D D D D D D D D	_									70	0			98	1/2						
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MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE	_													7							
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