

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 4

SHOW:

CLASS: 149

DATE: 9/24/21

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Maneuver Description		W	T	Ex L (RL)	RL	CL	LL	Ex T	S, SPL SPR	WO's	W	T □	S, 360L, B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12					
1	PENALTY																	
	MANEUV.	0	+1/2	-1/2	-1/2	-1/2	0	+1/2	0	0	-1/2	-1/2	0				-1	69 1/2
		70 69 69																
2	PENALTY																	
	MANEUV.	0	0	-1/2	0	-1/2	0	0	0	-1/2	+1/2	-1/2	0				0	67 1/2
		69 68																
3	PENALTY																	
	MANEUV.	0	+1/2	0	0	0	+1/2	0	+1/2	+1/2	0	0	-1/2				0	71 1/2
		70 72																
4	PENALTY																	
	MANEUV.	0	0	+1/2	0	0	+1/2	0	+1/2	-1/2	-1/2	+1/2	-1/2				-1	70 1/2
		71 70 1/2 71																
5	PENALTY																	
	MANEUV.	0	+1/2	0	+1/2	0	+1/2	0	+1/2	-1/2	0	+1/2	0				0	72
		71 1/2 73																
6	PENALTY																	
	MANEUV.	0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				0	74 1/2
		71 72 73 73 1/2 74																
7	PENALTY																	
	MANEUV.	0	0	-1/2	0	-1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				0	71 1/2
		69 69 70 71																
8	PENALTY																	
	MANEUV.	0	0	-1/2	0	0	-1/2	-1/2	-1	+1/2	0	0	+1				-3	64
		69 67 68 67																

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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Maneuver		1	2	3	4	5	6	7	8	9	10	11	12				
9	460	0	-1/2	0	0	-1/2	0	-1/2	+1/2	-1/2	0	0	+1/2	0	69		
		70			70			69 1/2									
10	515	0	0	-1/2	-1/2	-1/2	0	+1/2	0	-1/2	0	-1	-1/2	0	67		
		69			68 1/2			69			68 1/2			67			
11	521	0	0	-1	-1/2	-1/2	0	0	+1/2	+1/2	0	0	-1/2	0	68 1/2		
		68 1/2			68			69			69						
12	523	+1/2	+1/2	0	0	+1/2	+1/2	0	+1	-1/2	+1/2	+1/2	+1/2	0	74		
		71			72			73			73 1/2						
13	530	0	0	-1	0	-1/2	0	0	+1/2	+1/2	0	0	+1/2	0	70		
		69			68 1/2			69			69 1/2						
4	540	-1	-1/2	-1	0	+1/2	0	-1/2	-1	+1/2	-1	-1	-1/2	-1	4	60	1/2
		69			67 1/2			68			69 1/2			69 1/2			
15	541	0	0	-1/2	-1/2	-1/2	+1/2	+1/2	+1/2	0	0	-1/2	-1	-1	-1	68	1/2
		69			69			70			69 1/2						
16	563	0	-1	-3	-1	-1/2	0	-1/2	-1	+1/2	0	-1/2	+1/2	0	4	61	
		66			64 1/2			65			64 1/2			65			

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AQHA RANCH RIDING - Pattern 4

SHOW:

CLASS: 231 O/AB

DATE:

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1	74	PENALTY																
		MANEV.	0	0	0	+1/2	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2		0	73	
2	402	PENALTY												OP				72
		MANEV.	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	-1/2				1
3	409	PENALTY																70.5
		MANEV.	0	0	-1/2	0	0	0	+1/2	-1/2	0	+1/2	0	+1/2		0		
4	423	PENALTY			OP													69
		MANEV.	+1/2	-1	-1/2	+1/2	0	0	+1/2	-1/2	0	+1/2	+1/2	-1/2				1
5	461	PENALTY																75
		MANEV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		0		
6	467	PENALTY						33										66.5
		MANEV.	0	+1/2	-1/2	0	0	-1/2	-1/2	0	+1/2	0	+1/2	-1/2		6		
7	468	PENALTY			OP	3				OP	OP							355
		MANEV.	0	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1		3		3
8	469	PENALTY			OP	33				51								1258
		MANEV.	0	0	-1	-1/2	-1	-1	-1	-1/2	-1	0	-1/2	-1/2		12		1

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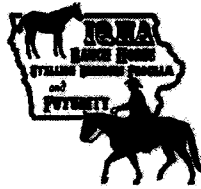
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9	523									1						1	68		
		PENALTY																	
		MANEUV.	0	0	-1/2	-1/2	0	-1/2	-1	0	-1/2	+1/2	0	+1/2					
10	403									1							1	69.5	
		PENALTY																	
		MANEUV.	0	+1/2	0	+1/2	-1/2	0	+1/2	0	-1/2	0	0	0					
11																			
		PENALTY																	
		MANEUV.																	
		PENALTY																	
		MANEUV.																	
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Maneuver			1	2	3	4	5	6	7	8	9	10	11	12				
1	128	PENALTY						3		1						4	67.5	0
		MANEUV.	0	+1/2	+1/2	+1/2	-1/2	0	+1/2	0	-1/2	0	0	+1/2				
2	972	PENALTY			3											3	69	0
		MANEUV.	0	+1/2	0	-1/2	0	0	+1/2	0	+1/2	+1/2	+1/2	0				
3	5 1/3	PENALTY			3	3										6	67	0
		MANEUV.	+1/2	+1/2	0	-1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2				
4	5 3/6	PENALTY				OP								OP				DQ
		MANEUV.	0	0	-1/2	-1/2	-1	-1/2	-1	-1	-1	-1	-1	-1/2				
5		PENALTY																
		MANEUV.																
6		PENALTY																
		MANEUV.																
7		PENALTY																
		MANEUV.																
8		PENALTY																
		MANEUV.																

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AQHA RANCH RIDING - Pattern 4

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2	420	+1/2	+1/2	0	0	0	0	0	+1/2	-1/2	-1/2	+1/2	0	0	71	0	69	DQ
3	452	0	0	-1/2	-1/2	0	0	0	0	+1/2	0	0	-1/2	0	69	0	68	
4	453	0	0	-1/2	0	0	0	0	+1/2	0	0	0	+1/2	0	70	0	70.50	
5	457	0	+1/2	+1/2	0	0	+1/2	+1/2	-1	0	0	+1/2	+1/2	0	71	-2	69	
6	481	0	0	-1/2	-1	-1/2	0	+1/2	+1/2	+1/2	0	+1/2	0	0	71	-6	62.50	
7	491	0	0	-1/2	0	0	-1/2	-1/2	-1/2	-1	+1/2	0	-1	0	71	-3	60.50	
8	495	+1/2	+1/2	+1/2	0	0	0	+1/2	+1/2	-1	0	+1/2	+1/2	0	71	0	70 1/2	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

M. J. Libera



AQHA RANCH RIDING - Pattern 4

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1	92																	
		PENALTY																
		MANEV.	0	0	0	0	0	-1/2	1/2	+1/2	0	-1	0	0	0	0	69 1/2	
			70					69 1/2										
2	244																	
		PENALTY						-5										
		MANEV.	0	-1/2	-1/2	-1/2	-1/2	-1	-1/2	0	-1	0	0	-1			-5	58 1/2
			69			67			66		65 1/2		64 1/2		63 1/2			
3	407																	
		PENALTY																
		MANEV.	+1 1/2	0	-1/2	0	0	0	1/2	1/2	0	0	0	1/2			0	71 1/2
			70					71										
4	510																	
		PENALTY		-1														
		MANEV.	0	0	-1/2	0	1/2	1/2	+1/2	1/2	-1/2	0	-1	0			0	68
			65 1/2			69			69 1/2		70		69 1/2		69		68	
5	457																	
		PENALTY																
		MANEV.	0	+1/2	-1/2	0	0	-1/2	0	+1	0	+1/2	1/2	0			-3	68 1/2
			70					69 1/2			70 1/2		71		71 1/2			
6	405																	
		PENALTY																
		MANEV.	0	+1/2	-1/2	0	0	0	-1/2	(-1/2)	0	0	0	0				DQ
			70					69 1/2					68					
7	471																	
		PENALTY																
		MANEV.	+1 1/2	+1/2	+1/2	0	0	+1/2	1/2	+1	+1/2	+1/2	+1/2	+1				70
			71 1/2					72			73 1/2		74 1/2		75			
8	479																	
		PENALTY																
		MANEV.	0	0														DQ

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *M. Lytle*



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Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Maneuver Description		W	T	Ex L (RL)	RL	CL	LL	Ex T	S, SPL SPR	WO's	W	T □	S, 360L, B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12					
9	452																	
		PENALTY																
		MANEV.	0	+1/2	0	0	-1	-1/2	-1/2	-1	-1	-1/2	0	0			0	60
10	521																	
		PENALTY																
		MANEV.	0	+1/2	0	-1	-1/2	0	+1/2	+1/2	-1/2	0	+1/2	-1/2			0	69 1/2
11	463																	
		PENALTY				3												
		MANEV.	+1/2	+1/2	0	+1/2	-1	1/2	+1/2	0	-1/2	+1/2	+1/2	+1/2			3	60 1/2
12	529																	
		PENALTY									-1	-1						
		MANEV.	0	-1/2	0	+1/2	+1/2	0	+1/2	+1/2	0	-1/2	0	+1/2			2	68 1/2
B	480																	
		PENALTY																
		MANEV.																0
		PENALTY																
		MANEV.																
		PENALTY																
		MANEV.																

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Lybert*

514

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 4

SHOW:

CLASS: 514 514. NP 410

DATE: 9-26-21 *W. J. Hart*

- | | |
|---|---|
| <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per gait) - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins (per maneuver) - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two (2) strides when changing leads - Trotting more than three (3) strides when making a simple lead change - Severe or disturbance of any obstacle <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal | <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Eliminates maneuver - Incomplete maneuver - Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein). <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Illegal equipment including hoof black, braided or banded manes, or tail extensions - Willful Abuse - Major disobedience or schooling - Lameness |
|---|---|

W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Maneuver Description		W	T	Ex L (RL)	RL	CL	LL	Ex T	S, SPL SPR	WO's	W	T □	S, 360L, B						
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12						
1	407																70.5		
		PENALTY																	
		MANEUV.		0	0	0	0	0	0	+1/2	+1/2	0	0	0	0	+1/2			
2	410																70		
		PENALTY																	
		MANEUV.		+1/2	-1/2	+1/2	0	0	-1/2	+1/2	0	0	0	0	-1/2				
3	455																68		
		PENALTY																	
		MANEUV.		0	0	-1/2	0	-1/2	0	+1/2	-1/2	0	0	-1/2	-1/2				
4	458																68.5		
		PENALTY																	
		MANEUV.		0	0	-1/2	-1/2	0	0	+1/2	-1	+1/2	0	0	-1/2				
5	465																68.5		
		PENALTY																	
		MANEUV.		0	+1/2	-1/2	0	-1	0	0	-1/2	0	0	+1/2					
6	471																74		
		PENALTY																	
		MANEUV.		+1/2	+1/2	+1/2	0	0	+1/2	0	+1/2	0	0	+1/2	+1				
7	479																65.9		
		PENALTY																	
		MANEUV.		0	0	-1/2	-1/2	-1	-1/2	-1/2	0	-1/2	0	0	-1/2				
8	529																73.5		
		PENALTY																	
		MANEUV.		+1/2	+1/2	0	+1/2	+1/2	-1/2	+1/2	0	+1/2	+1/2	0	+1/2				

JUDGE'S NAME (PRINTED):

W. J. Hart
JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 4

SHOW:

CLASS: 514. NP 4 YD

DATE: 9-26-21

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per gait)
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins (per maneuver)
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two (2) strides when changing leads
 - Trotting more than three (3) strides when making a simple lead change
 - Severe or disturbance of any obstacle
- 5 Point Penalties:**
- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Eliminates maneuver
 - Incomplete maneuver
 - Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).
- Disqualification (DQ):**
- Illegal equipment including hoof black, braided or banded manes, or tail extensions
 - Willful Abuse
 - Major disobedience or schooling
 - Lameness

W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		W	T	Ex L (RL)	RL	CL	LL	Ex T	S, SPL SPR	WO's	W	T □	S, 360L, B					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
		Maneuver	1	2	3	4	5	6	7	8	9	10	11	12				
9	480	PENALTY								1								
		MANEUV.	0	+1/2	-1/2	0	0	0	-1/2	+1/2	0	0	0	+1/2				69
																		68.5
10		PENALTY																
		MANEUV.																
		PENALTY																
		MANEUV.																
		PENALTY																
		MANEUV.																
		PENALTY																
		MANEUV.																
		PENALTY																
		MANEUV.																

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



SHOW: **IQNA Ranch Horse Futurity**

CLASS: **515. Non Pro 3 YO**

DATE: **9.26.21**

AQHA RANCH RIDING - Pattern 4

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN																																																																																																																																																																																																																																																																														
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																																																																																																																																																																																																																																																																																															
Maneuver Description			W	T	Ex L (RL)	RL	CL	LL	Ex T	S, SPL SPR	WO's	W	T □	S, 360L, B																																																																																																																																																																																																																																																																																	
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12																																																																																																																																																																																																																																																																																	
1	252	PENALTY								OP										MANEV.	+1/2	+1/2	-1/2	0	0	+1/2	0	-1/2	+1/2	0	+1/2	-1/2			70	2	478	PENALTY				3														MANEV.	0	+1/2	0	-1	0	0	-1/2	0	+1/2	+1/2	0	0			36	3	491	PENALTY																		MANEV.	0	0	0	-1/2	-1/2	-1/2	-1	-1	0	0	0	-1/2			64	4	495	PENALTY																		MANEV.	0	0	-1/2	-1/2	0	-1/2	0	-1/2	-1/2	0	-1/2	+1/2			0	5	481	PENALTY																		MANEV.	0	0	0	-1/2	-1/2	0	-1/2	+1/2	+1/2	0	0	+1/2			0	6	532	PENALTY																		MANEV.	0	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2			0	7	538	PENALTY								5										MANEV.	0	+1/2	-1/2	0	0	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2			56	8	545	PENALTY								3										MANEV.	0	+1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	0			3
		MANEV.	+1/2	+1/2	-1/2	0	0	+1/2	0	-1/2	+1/2	0	+1/2	-1/2			70																																																																																																																																																																																																																																																																														
2	478	PENALTY				3														MANEV.	0	+1/2	0	-1	0	0	-1/2	0	+1/2	+1/2	0	0			36	3	491	PENALTY																		MANEV.	0	0	0	-1/2	-1/2	-1/2	-1	-1	0	0	0	-1/2			64	4	495	PENALTY																		MANEV.	0	0	-1/2	-1/2	0	-1/2	0	-1/2	-1/2	0	-1/2	+1/2			0	5	481	PENALTY																		MANEV.	0	0	0	-1/2	-1/2	0	-1/2	+1/2	+1/2	0	0	+1/2			0	6	532	PENALTY																		MANEV.	0	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2			0	7	538	PENALTY								5										MANEV.	0	+1/2	-1/2	0	0	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2			56	8	545	PENALTY								3										MANEV.	0	+1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	0			3																																				
		MANEV.	0	+1/2	0	-1	0	0	-1/2	0	+1/2	+1/2	0	0			36																																																																																																																																																																																																																																																																														
3	491	PENALTY																		MANEV.	0	0	0	-1/2	-1/2	-1/2	-1	-1	0	0	0	-1/2			64	4	495	PENALTY																		MANEV.	0	0	-1/2	-1/2	0	-1/2	0	-1/2	-1/2	0	-1/2	+1/2			0	5	481	PENALTY																		MANEV.	0	0	0	-1/2	-1/2	0	-1/2	+1/2	+1/2	0	0	+1/2			0	6	532	PENALTY																		MANEV.	0	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2			0	7	538	PENALTY								5										MANEV.	0	+1/2	-1/2	0	0	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2			56	8	545	PENALTY								3										MANEV.	0	+1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	0			3																																																																								
		MANEV.	0	0	0	-1/2	-1/2	-1/2	-1	-1	0	0	0	-1/2			64																																																																																																																																																																																																																																																																														
4	495	PENALTY																		MANEV.	0	0	-1/2	-1/2	0	-1/2	0	-1/2	-1/2	0	-1/2	+1/2			0	5	481	PENALTY																		MANEV.	0	0	0	-1/2	-1/2	0	-1/2	+1/2	+1/2	0	0	+1/2			0	6	532	PENALTY																		MANEV.	0	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2			0	7	538	PENALTY								5										MANEV.	0	+1/2	-1/2	0	0	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2			56	8	545	PENALTY								3										MANEV.	0	+1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	0			3																																																																																																												
		MANEV.	0	0	-1/2	-1/2	0	-1/2	0	-1/2	-1/2	0	-1/2	+1/2			0																																																																																																																																																																																																																																																																														
5	481	PENALTY																		MANEV.	0	0	0	-1/2	-1/2	0	-1/2	+1/2	+1/2	0	0	+1/2			0	6	532	PENALTY																		MANEV.	0	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2			0	7	538	PENALTY								5										MANEV.	0	+1/2	-1/2	0	0	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2			56	8	545	PENALTY								3										MANEV.	0	+1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	0			3																																																																																																																																																
		MANEV.	0	0	0	-1/2	-1/2	0	-1/2	+1/2	+1/2	0	0	+1/2			0																																																																																																																																																																																																																																																																														
6	532	PENALTY																		MANEV.	0	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2			0	7	538	PENALTY								5										MANEV.	0	+1/2	-1/2	0	0	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2			56	8	545	PENALTY								3										MANEV.	0	+1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	0			3																																																																																																																																																																																				
		MANEV.	0	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2			0																																																																																																																																																																																																																																																																														
7	538	PENALTY								5										MANEV.	0	+1/2	-1/2	0	0	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2			56	8	545	PENALTY								3										MANEV.	0	+1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	0			3																																																																																																																																																																																																																								
		MANEV.	0	+1/2	-1/2	0	0	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2			56																																																																																																																																																																																																																																																																														
8	545	PENALTY								3										MANEV.	0	+1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	0			3																																																																																																																																																																																																																																																												
		MANEV.	0	+1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	0			3																																																																																																																																																																																																																																																																														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *W. J. Lambert*



1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored from 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Maneuver Description			W	T	Ex L (RL)	RL	CL	LL	Ex T	S, SPL SPR	WO's	W	T □	S, 360L, B				
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12				
9	504	PENALTY																
		MANEUV.	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		0	74.5	0
10	505	PENALTY																
		MANEUV.	+1/2	0	+1/2	0	-1	0	+1/2	0	+1/2	0	+1/2	+1/2		0	72	0
11	477	PENALTY																
		MANEUV.	0	0	0	-1/2	0	0	0	-1/2	+1/2	+1/2	+1/2	0			70.5	
12		PENALTY																
		MANEUV.																
13		PENALTY																
		MANEUV.																
14		PENALTY																
		MANEUV.																
		PENALTY																
		MANEUV.																

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *M. Sp... [Signature]*