

WESTERN RIDING

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

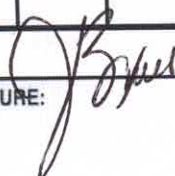
- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Maneuver Description	W, J, Log	Trans	1 L	2 L	1 X	2 X	3 X	Log	S & B	PENALTY TOTAL	SCORE
1	591	PENALTY											
		MANUV.	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2	0	0		60
2	98	PENALTY							33				
		MANUV.	+1/2	+1/2	+1/2	+1	0	+1	-1	+1/2	0	6	67
3	513	PENALTY					0						0
		MANUV.	0	0	-1/2	0	0						
4	311	PENALTY											
		MANUV.											
5	574	PENALTY											74
		MANUV.	0	0	+1	+1/2	+1/2	+1/2	+1	+1/2	0		
6	533	PENALTY		0									0
		MANUV.	0										
7	570	PENALTY											75 1/2
		MANUV.	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1/2	0		
		PENALTY											
		MANUV.											

John Boxell
 JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

WESTERN RIDING

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

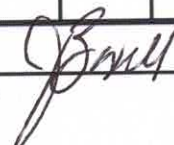
- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, Log	Trans	1L	2L	1X	2X	3X	Log	S & B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	512	PENALTY				1								1	68 1/2
		MANUV	0	0	-1/2	-1	-1	0	0	0	0				
2	500	PENALTY				1								1	70 1/2
		MANUV	0	0	+1/2	-1	+1/2	+1	+1/2	0	0				
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													

John Boxell
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

WESTERN RIDING

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

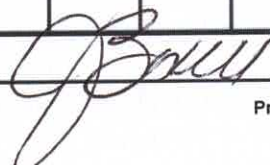
- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Quarter of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W, J, Log	Trans	1L	2L	1X	2X	3X	Log	S & B						
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	535	PENALTY	Ø			1										Ø
		MANUV.	-1/2	-1/2	-1	-1	-1/2	-1/2	0	0	0					
2	523	PENALTY		3				Ø								Ø
		MANUV.	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1	-1					
3	504	PENALTY														70
		MANUV.	0	0	0	0	0	+1/2	-1/2	0	0					
4	536	PENALTY														
	Sc	MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

John Boxell
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 
Printed from HSW

WESTERN RIDING

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

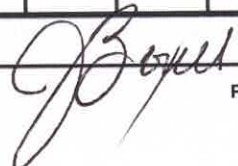
- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to and cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, Log	Trans	1L	2L	3L	4L	1X	2X	3X	Log	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	513	PENALTY													
	SC	MANUV													
2	574	PENALTY												75	
		MANUV	0	0	+1/2	+1	+1	+1/2	+1/2	+1/2	+1	0	0		
3	570	PENALTY												70	
		MANUV	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	0		
4	533	PENALTY		1	0									0	
		MANUV	0	-1/2											
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													

John Boxell
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 
Printed from HSW

WESTERN RIDING

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise.

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Quarter of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W, J, Log	Trans	1 L	2 L	3 L	4 L	1 X	2 X	3 X	Log	S & B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	512	PENALTY														
		MANUV.														
2	510	PENALTY	0													0
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Printed from HSW

WESTERN RIDING

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Quarter of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, Log	Trans	1L	2L	3L	4L	1X	2X	3X	Log	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	593	PENALTY				1	1	1							
		MANUV.	0	0	-1/2	-1	-1	-1	-1/2	-1	-1/2	0	0	4	
2	504	PENALTY													
		MANUV.	0	0	-1/2	0	-1/2	0	+1/2	0	+1/2	0	0	70	
3	99	PENALTY													
		MANUV.	0	0	+1/2	0	0	0	+1/2	+1/2	0	0	0	71 1/2	
4	536	PENALTY													
	86	MANUV.													
5	20	PENALTY							1		3				
		MANUV.	0	0	+1/2	-1/2	0	-1/2	-1/2	-1	-1/2	-1	-1/2	4	
W	535	PENALTY		3											
		MANUV.	-1/2	-1	-1/2	0	-1/2	0	0	0	0	0	0	3	
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

John Boxell
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *J. Boxell*
Printed from HSW

WESTERN RIDING

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

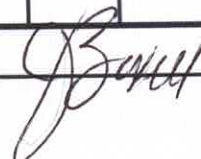
Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1 1/4 hrs

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points +1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W, J, Log	Trans	1L	2L	3L	4L	1X	2X	3X	Log	S & B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	553	PENALTY														15 1/2
		MANUV.	0	+1/2	+1	+1/2	+1	+1/2	+1/2	+1	+1/2	0	0			
2	535	PENALTY														0
		MANUV.	0	0	+1/2	+1/2	+1	+1/2	0							
3	99	PENALTY														7 1/2
		MANUV.	+1/2	+1/2	+1/2	0	+1/2	-1/2	+1/2	+1/2	+1/2	0	0			
4	523	PENALTY														0
		MANUV.														
5	308	PENALTY														
		MANUV.														
6	20	PENALTY														
	SC	MANUV.														
7	90	PENALTY														0
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2								
		PENALTY														
		MANUV.														

John Boxell
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



Printed from HSW

WESTERN RIDING

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W, J, Log	Trans	1 L	2 L	1 X	2 X	3 X	Log	S & B						
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	591	PENALTY													1	66 1/2 ³
		MANUV.	0	0	-1/2	0	-1	-1/2	-1/2	0	0					
		68 1/2 67														
2	98	PENALTY						33							6	64 1/2 ⁴
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	+1/2	-1/2	0	-1/2					
		72 63														
3	513	PENALTY					0									0
		MANUV.	0	0	-1/2	0										
4	311	PENALTY														
		MANUV.														
5	574	PENALTY														71 1/2 ²
		MANUV.	0	0	0	0	+1/2	+1/2	+1/2	0	0					
		71														
6	533	PENALTY		0												0
		MANUV.	0													
7	570	PENALTY														73 1/2 ¹
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0				
		72 72 1/2														

Jon Barry
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE: Printed from HSW

WESTERN RIDING

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

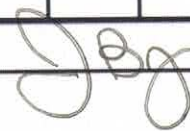
Disqualification (DQ) or 0 Score:

- Illegal equipment
- Wilful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, Log	Trans	1L	2L	1X	2X	3X	Log	S & B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	512	PENALTY													
		MANUV	0	0	0	-1/2	0	0	+1/2	0	0				
		72													
2	560	PENALTY													
		MANUV	0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0				
		72													72 1/2
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													

Jon Barry
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Quarter of more than 1/4 turn

W/O		#	MANEUVER SCORES											PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		W, J, Log	Trans	1 L	2 L	1 X	2 X	3 X	Log	S & B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	535	0	0												0
2	523	0	0	3			0								0
3	504	0	+1/2	+1/2	+1/2	-1/2	+1/2	0	0	0					70 1/2
4	536														

Jon Barry
JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE: Printed from HSW

WESTERN RIDING

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

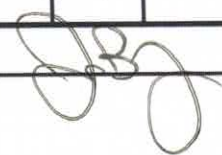
- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Quarter of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, Log	Trans	1 L	2 L	3 L	4 L	1 X	2 X	3 X	Log	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	513	PENALTY													
		MANUV.													
2	574	PENALTY													
		MANUV.	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	0	73	
							7 1/2				73				
3	570	PENALTY													
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	0	75 1/2	
							72 1/2				74				
4	533	PENALTY		1	0										
		MANUV.	0	-1/2										0	
				5 1/2											
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Jon Barry
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 
Printed from HSW

WESTERN RIDING

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#	W, J, Log	Trans	1 L	2 L	3 L	4 L	1 X	2 X	3 X	Log	S & B				
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12			
1	512	PENALTY														
		MANUV														
	560	PENALTY	0													0
		MANUV														
		PENALTY														
		MANUV														
		PENALTY														
		MANUV														
		PENALTY														
		MANUV														
		PENALTY														
		MANUV														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Printed from HSW

WESTERN RIDING

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1 1/4 hrs

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W, J, Log	Trans	1 L	2 L	3 L	4 L	1 X	2 X	3 X	Log	S & B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	593	PENALTY														
		MANUV.	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0		1		
68 67															65	
2	504	PENALTY			1											
		MANUV.	0	0	-1/2	0	0	0	+1/2	0	+1/2	0	0	1		
68 1/2 69															69 1/2	
3	99	PENALTY														
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0			
72															73	
4	536	PENALTY	[Wavy line across the row]													
		MANUV.	[Wavy line across the row]													
5	20	PENALTY							1		3					
		MANUV.	0	0	0	0	0	-1/2	0	-1/2	0	-1/2	-1/2	4		
68 64															64	
6	535	PENALTY														
		MANUV.	0	0	0	0	0	0	0	0	+1/2	0	0			
70 1/2															70 1/2	
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Jon Barry
JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE: Printed from HSW

WESTERN RIDING

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Wilful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, Log	Trans	1L	2L	3L	4L	1X	2X	3X	Log	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	553	✓													
		PENALTY													
		MANUV.	0	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	0	0		75	
							73		74 1/2						
2	535	✓						0							
		PENALTY						0							
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	0					0	
							74								
3	99	✓													
		PENALTY													
		MANUV.	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	0	0		74 1/2	
							73		74						
4	523	✓													
		PENALTY	0												
		MANUV.												0	
5	308	✓													
		PENALTY													
		MANUV.													
6	20	✓													
		PENALTY													
		MANUV.													
7	98	✓						0							
		PENALTY						0							
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	+1/2						0	
							72 1/2								

Jon Barry
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE: