



SHOW:

CLASS: 20. Youth

DATE: Wed. 3/31/21

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker																	
Obstacle Description		TROT	T-SERP	TO	LO-RL	SP-R	BRIDGE	L,W,GT									
1	520	PENALTY				1									1	70 1/2	
		CONTENT	0	-1/2	0	-1/2	+1	+1/2	+1								
2	534	PENALTY				1				3					4	62 1/2	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1								
		PENALTY															
		CONTENT															
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JUDGE'S NAME (PRINTED): JOHN BOXELL

JUDGE'S SIGNATURE: *[Signature]*



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:

CLASS: 21. Youth

DATE: Wed, 3/31/21

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN																																																																																																																																																																																																																														
Tie-Breaker		Ex W	T	Ex T	L	S, Rev	W	L	Ex L	T	S, B																																																																																																																																																																																																																																		
1	520	PENALTY																	CONTENT	+1/2	+1/2	+1	+1	0	0	+1	+1	-1/2	+1/2			75		2	531	PENALTY	1																CONTENT	0	-1/2	0	0	0	-1/2	0	0	-1/2	+1/2			1 68				PENALTY																	CONTENT																	PENALTY																	CONTENT																	PENALTY																	CONTENT																	PENALTY																	CONTENT																	PENALTY																	CONTENT														
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JUDGE'S NAME (PRINTED): JOHN BOXELL

JUDGE'S SIGNATURE:



SHOW:

CLASS: 22. Limited Youth

DATE: Wed. 3/31/21

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																	
Obstacle Description			TROT	T-SERP	TO	LO-RL	SP-R	BRIDGE	L,W,GT								
1	521	PENALTY				3				1						4	64 1/2
		CONTENT	-1/2	0	+1/2	-1	0	0	-1/2								
2	539	PENALTY				3	1								4	65 1/2	
		CONTENT	0	0	+1/2	-1/2	-1/2	0	+								
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JUDGE'S NAME (PRINTED): JOHN BOXELL

JUDGE'S SIGNATURE:



SHOW:

CLASS: 23. Limited Youth

DATE: Wed, 3/31/21

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Ex W	T	Ex T	L	S, Rev	W	L	Ex L	T	S, B				
Maneuver Description		Ex W	T	Ex T	L	S, Rev	W	L	Ex L	T	S, B				
1	521	PENALTY													
		CONTENT	0	0	-1/2	0	-1/2	0	0	+1/2	-1/2	0			69
2	505	PENALTY													
		CONTENT	0	-1/2	0	+1/2	0	0	+1/2	0	-1/2	+1/2			70 1/2
3	539	PENALTY													
		CONTENT	0	+1/2	+1	+1/2	-1/2	0	+1/2	+1	+1/2	+1			71 1/2
		PENALTY													
		CONTENT													
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		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): JOHN BOXELL

JUDGE'S SIGNATURE:



SHOW:

CLASS: 24. ROOKIE YOUTH

DATE: Wed. 3/31/21

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																	
Obstacle Description			TROT	T-SERP	TO	LO-RL	SP-R	BRIDGE	L,W,GT								
1	541	PENALTY				1									1	67	
		CONTENT	0	-1/2	0	-1	0	-1/2	0								
2	528	PENALTY				1		11							3	65	
		CONTENT	0	-1/2	+1/2	-1/2	-1/2	-1	0								
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		PENALTY															
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		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): JOHN BOXELL

JUDGE'S SIGNATURE: *John Boxell*



SHOW: _____

CLASS: 25. Rookie Amateur Yth

DATE: Wed, 3/31/21

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> • Over-bridled (per maneuver) • Out of frame (per maneuver) • Too slow (per maneuver) • Break of gait at walk • Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> • Wrong lead or out of lead • Draped reins • Break of gait at lope • Break of gait at walk or trot for more than two (2) strides • Out of lead or cross-cantering more than two strides when changing leads • Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> • Spurring in front of cinch • Blatant disobedience • Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Ex W	T	Ex T	L	S, Rev	W	L	Ex L	T	S, B				
Maneuver Description		Ex W	T	Ex T	L	S, Rev	W	L	Ex L	T	S, B				
1	547	0	-1/2	0	0	+1/2	+1/2	+1/2	+1/2	-1/2	0				71
2	528	0	+1/2	+1/2	-1/2	-1/2	0	-1/2	-1/2	-1	0				68

JUDGE'S NAME (PRINTED): JOHN BOXELL

JUDGE'S SIGNATURE:



SHOW:

CLASS: 28. LIMITED AMATEUR

DATE: Wed. 3/31/21

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																	
Obstacle Description			TROT	T-SERP	TO	LO-RL	SP-R	BRIDGE	L,W,GT								
1	581	PENALTY															
		CONTENT	-1/2	-1	-1/2	-1/2	0	0	0								67 1/2
2	532	PENALTY															
		CONTENT	0	0	+1/2	+1/2	+1/2	+1/2	+1/2							1	71 1/2
3	524	PENALTY				3											
		CONTENT	0	0	0	-1	+1/2	+1/2	+1/2							3	67 1/2
4	537	PENALTY															
		CONTENT	0	+1/2	0	+1/2	0	+1/2	+1/2								72
5	83	PENALTY			1	11	1	511	1								
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2								54
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

12.17

JUDGE'S NAME (PRINTED): JOHN BOXELL

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com



SHOW:

CLASS: 30. ROOKIE AMATEUR

DATE: Wed. 3/31/21

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
Tie-Breaker			TROT	T-SERP	TO	LO-RL	SP-R	BRIDGE	L,W,GT								
Obstacle Description			TROT	T-SERP	TO	LO-RL	SP-R	BRIDGE	L,W,GT								
1	515	PENALTY				1			1						2	67 1/2	2
		CONTENT	-1/2	+1/2	+1/2	-1/2	-1/2	0	0								
2	552	PENALTY				3									3	68	1
		CONTENT	0	+1/2	+1/2	-1/2	0	0	+1/2								
3	582	PENALTY			1		30	1							5	60	3
		CONTENT	-1	-1/2	-1	-1/2	-1	-1	0								
4	505	PENALTY				3			3						4	61	3
		CONTENT	0	-1/2	-1/2	-1	0	0	-1								
5	522	PENALTY				1		1	13						4	59 1/2	4
		CONTENT	-1/2	-1/2	-1/2	0	-1	-1	-1								
6	545	PENALTY				30P									3	68	5
		CONTENT	+1/2	+1/2	0	-1/2	+1/2	0	+1								
7	583	PENALTY			1	1	1		OP 3							59 1/2	7
		CONTENT	-1/2	-1	-1/2	0	-1/2	0	-1/2								
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): JOHN BOXELL

JUDGE'S SIGNATURE:



SHOW:

CLASS: 32. OPEN

DATE: Wed. 3/31/21

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		TROT	T-SERP	TO	LO-RL	SP-R	BRIDGE	L,W,GT								
Obstacle Description		TROT	T-SERP	TO	LO-RL	SP-R	BRIDGE	L,W,GT								
1	581	PENALTY														
		CONTENT	-1/2	-1/2	0	0	+1/2	0	0							69 1/2
2	547	PENALTY									1					
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2						1	71
3	552	PENALTY														
		CONTENT	0	+1/2	+1/2	0	+1/2	+1/2	+1/2							72 1/2
4	583	PENALTY				11					3					
		CONTENT	-1/2	-1	-1/2	-1	0	0	-1						5	61
5	534	PENALTY				11	1				3					
		CONTENT	-1/2	-1/2	-1/2	-1	-1/2	-1	-1/2						10	58 1/2
4	531	PENALTY									1					
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1					1	73
7	540	PENALTY	1			3	1				1					
		CONTENT	0	0	0	-1	0	0	-1/2						10	62 1/2
8	554	PENALTY									1					
		CONTENT	0	-1/2	-1/2	-1/2	-1	-1/2	-1/2						1	65 1/2

JUDGE'S NAME (PRINTED): JOHN BOXELL

JUDGE'S SIGNATURE: *[Signature]*



SHOW: _____
CLASS: 32. OPEN
DATE: Wed. 3/31/21

VERSATILITY RANCH HORSE - TRAIL

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on/or ground tie (except shifting to balance) - Split log in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dallied during the drag - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		TROT	T-SERP	TO	LO-RL	SP-R	BRIDGE	L,W,GT							
9	582	PENALTY	1			13		1	1				7	60 1/2	
		CONTENT	-1/2	-1/2	-1/2	-1	0	0	0						
10	520	PENALTY	1		1	3							5	64 1/2	
		CONTENT	-1/2	0	0	-1/2	+1/2	+1/2	+1/2						
		PENALTY													
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		CONTENT													

JUDGE'S NAME (PRINTED): JOHN BOXELL
 JUDGE'S SIGNATURE: *[Signature]*



SHOW:

CLASS: 33. Open

DATE: Wed, 3/31/21

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Tie-Breaker		Ex W	T	Ex T	L	S, Rev	W	L	Ex L	T	S, B					
1	581	PENALTY														
		CONTENT	-1/2	-1/2	-1/2	0	0	0	-1	-1	-1/2	-1/2				65 1/2
2	547	PENALTY														
		CONTENT	+1/2	+1/2	+1	+1	+1	+1	+1	+1	+1	+1				79
3	552	PENALTY														
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	0	+1/2				72
4	503	PENALTY														
		CONTENT	0	-1/2	0	0	-1/2	0	0	0	-1/2	-1/2				60
5	534	PENALTY	1	1	1				1		1					
		CONTENT	-1	-1	-1	-1	-1	-1	-1	-1	-1	0			5	30
4	531	PENALTY									1					
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2			1	73
7	540	PENALTY														
		CONTENT	+1/2	+1/2	0	0	-1/2	+1/2	+1/2	+1/2	0	-1/2				71 1/2
8	554	PENALTY						3								
		CONTENT	+1/2	-1/2	0	0	0	-1	0	0	0	0			3	60

JUDGE'S NAME (PRINTED): JOHN BOXELL

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aquniversity.com



SHOW:

CLASS: 33. Open

DATE: Wed, 3/31/21

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN																																																																																																																																																																																																																																											
Tie-Breaker		Ex W	T	Ex T	L	S, Rev	W	L	Ex L	T	S, B																																																																																																																																																																																																																																																
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9	582	PENALTY																		CONTENT	0	0	0	0	-1/2	0	0	+1/2	0	0					70	10	520	PENALTY	1																	CONTENT	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				1	74	11	505	PENALTY			OP															CONTENT	0	-1/2	-1/2	-1	-1	0	0	0	-1/2	-1/2					65			PENALTY																		CONTENT																		PENALTY																		CONTENT																		PENALTY																		CONTENT																		PENALTY																		CONTENT															
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JUDGE'S NAME (PRINTED): JOHN BOXELL

JUDGE'S SIGNATURE: *John Boxell*