

AQHA RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

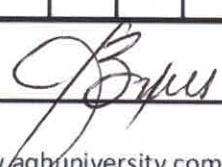
- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Maneuver Description	WALK	TROT	LL	LC	RL	EX L	EX R	TROT	LOP	TURNS	WALK	LOP	12	13	14	15				
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15					
1	586	0	-1/2	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2	0	0								65 1/2
2	581	0	+1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1	0	-1/2	-1/2								60
3	565	+1/2	+1/2	+1/2	3	-1	+1/2	+1/2	0	0	+1/2	0	+1/2					3		69 1/2
4	83	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	-1/2	+1/2								73
5	72	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	-1	+1/2	+1/2						3		70 1/2
6	540	+1/2	-1/2	+1/2	0	+1/2	+1/2	0	0	0	0	0								71 1/2
7	530	0	0	+1	+1/2	0	+1/2	+1/2	0	0	+1/2	+1/2								73 1/2
8	588	+1/2	+1/2	+1/2	+1/2	0	+1/2	OP	-1/2	-1/2	0	0	+1/2							70

JUDGE'S NAME (PRINTED): John Boxell

JUDGE'S SIGNATURE: 

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AQHA RANCH RIDING

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W/O	#	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Maneuver Description	Walk	Trot	LL	LC	RL	EX L	EX Trot	Trot	Log	Turns	Walk SB	12	13	14				
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9	582			3															3	69 1/2
		PENALTY																		
		CONTENT	0	-1/2	-1/2	0	-1/2	0	0	0	0	0	0	0	0	0	0	0		
10	502																			75 1/2
		PENALTY																		
		CONTENT	0	+1/2	+1	-1/2	+1	+1	+1	+1/2	+1/2	0	+1/2							
11	584 SC																			
		PENALTY																		
		CONTENT																		
12	583																			70
		PENALTY																		
		CONTENT	0	-1/2	+1/2	0	+1/2	0	0	0	0	0	0	-1/2	0					
13	82																			72
		PENALTY																		
		CONTENT	+1/2	+1/2	0	-1/2	0	0	0	0	0	0	+1/2	+1/2	+1/2					
	554																			69 1/2
		PENALTY																		
		CONTENT	0	+1/2	0	+1/2	0	-1/2	0	-1/2	0	-1/2	0	-1/2	0					

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W/O	#	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/ider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Maneuver Description		W	T Serp	LL	Change	RL	Ex RL	Ex T	Collect	T logs	S, 360s	W, S & B								
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
1	565				3													3	60 1/2	
		PENALTY																		
		CONTENT	0	0	+1/2	-1	0	0	0	+1/2	0	+1/2								
2	539											1						1	74	
		PENALTY																		
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	+	+1/2	+1/2	0	+1/2							
3	598 SC																			
		PENALTY																		
		CONTENT																		
4	575																		74 1/2	
		PENALTY																		
		CONTENT	+1/2	+1/2	0	+1/2	0	+1/2	+1	+1/2	+1/2	0	+1/2							
5	566																		69	
		PENALTY																		
		CONTENT	0	0	0	-1/2	0	0	+1/2	0	-1/2	-1/2	0							
6	547																		80 1/2	
		PENALTY																		
		CONTENT	+1/2	+1	+1	+1	+1	+1	+1/2	+1	+1	+1	+1/2							
	584																		70 1/2	
		PENALTY																		
		CONTENT	0	+1/2	+1/2	-1/2	+1/2	0	+1/2	-1/2	0	-1/2	0							

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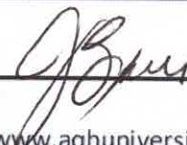
W/D	#	Maneuver Description	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			W	T Serp	LL	Change	RL	Ex RL	Ex T	Collect	T logs	S, 360s	W, S & B								
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
1	593	PENALTY																			
		CONTENT	0	0	+1/2	+1/2	+1/2	0	-1/2	0	0	-1	0								70
2	72	PENALTY																			
		CONTENT	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2								70 1/2
3	18	PENALTY																			
		CONTENT	0	0	0	-1	0	0	+1/2	0	0	+1/2	+1/2								70 1/2
4	83	PENALTY																			
		CONTENT	0	0	0	0	-1/2	0	+1/2	0	+1/2	-1	0								69 1/2
5	506	PENALTY																			
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2							1	63
6	597	PENALTY																			
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	-1/2	+1/2	0	-1/2	0	0								60 1/2
7	596	PENALTY																			
		CONTENT	0	-1/2	0	-1	3	-1	-1	-1/2	-1	-1/2	-1/2	-1/2						3	60 1/2
8	582	PENALTY																			
		CONTENT	0	-1/2	0	-1	3	0	0	-1/2	-1/2	0	-1/2	0						3	64

64 1/2

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W/O	#	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		W	T Serp	LL	Change	RL	Ex RL	Ex T	Collect	T logs	S, 360s	W, S & B											
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		Maneuver Description	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15						
9	552	PENALTY																					
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	0	0									72 1/2	
10	82	PENALTY																					
		CONTENT	0	+1/2	-1/2	0	-1/2	0	0	0	+1/2	+1/2	+1/2										71
11	567	PENALTY																					
		CONTENT	0	0	0	0	0	0	0	0	+1/2	0	0										70 1/2 *
12	545	PENALTY																					
		CONTENT	0	+1/2	0	0	0	+1/2	+1/2	0	+1/2	0	0										72
		PENALTY																					
		CONTENT																					
		PENALTY																					
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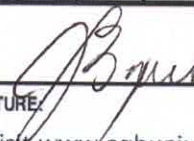
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W/O	#	Maneuver Description	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			W	T Serp	LL	Change	RL	Ex RL	Ex T	Collect	T logs	S, 360s	W, S & B									
		Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15					
1	581	PENALTY						3														
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2	0	-1	-1/2									60 1/2
2	530	PENALTY																				
		CONTENT	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2									74 1/2
3	580	PENALTY																				
		CONTENT	0	+1/2	+1/2	+1/2	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2									75
4	531	PENALTY																				
		CONTENT	+1/2	+1/2	0	0	0	0	+1/2	0	+1/2	0	0									72
5	583	PENALTY																				
		CONTENT	0	-1/2	0	-1	0	-1/2	-1/2	-1/2	0	-1	-1									65
6	588	PENALTY																				
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	0									73 1/2
7	75	PENALTY																				
		CONTENT	0	0	-1/2	0	-1/2	-1/2	0	+1/2	+1/2	+1/2	0									70
8	502	PENALTY						3														
		CONTENT	0	0	+1/2	-1/2	-1	0	+1/2	+1/2	0	-1/2	0								3	60 1/2

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		Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15					
9	543	PENALTY									1											
		CONTENT	0	0	0	-1/2	-1/2	0	0	+1/2	-1	0	+1/2									60
10	510	PENALTY																				
		CONTENT	0	-1/2	0	+1/2	0	+1/2	0	-1/2	0	0	+1/2									70 1/2
		PENALTY																				
		CONTENT																				
		PENALTY																				
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																						1
1	55	PENALTY		11									1							3	67	
		CONTENT	-1/2	-1	0	+1/2	+1/2	+1/2	0	0	-1/2	+1/2	0									
2	543	PENALTY																			7 1/2	
		CONTENT	0	+1/2	0	0	-1/2	+1/2	+1/2	0	0	+1/2	0									
3	520	PENALTY																			5 1/2	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	+1/2									
4	539	PENALTY																			7 1/2	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2								
5	566	PENALTY																			6 1/2	
		CONTENT	0	0	-1/2	-1/2	-1/2	0	0	0	0	0	0									
6	577	PENALTY																			6 1/2	
		CONTENT	0	0	-1/2	0	-1/2	-1/2	-1/2	-1/2	0	0	0									
7	565	PENALTY			3																3	6 1/2
		CONTENT	0	-1/2	-1/2	-1	0	-1/2	-1/2	0	0	0	+1/2									
8	547	PENALTY																			7 1/2	
		CONTENT	+1/2	+1	+1	+1	+1/2	+1/2	+1	+1	+1/2	+1/2	+1									

JUDGE'S NAME (PRINTED): John Boxell

JUDGE'S SIGNATURE: 

Printed from HSW

AQHA RANCH RIDING

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#		MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/holder team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
Maneuver Description		W	T Serp	LL	Change	RL	Ex RL	Ex T	Collect	T logs	S, 360s	W, S & B								
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
9	305 598	PENALTY 1			3															
		CONTENT -1	-1/2	0	-1/2	-1	0	-1/2	-1/2	+1/2	+1/2	0							62	
10	575	PENALTY																		
		CONTENT 0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	0							73	
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

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John Boxell

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AQHA RANCH RIDING

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- Too slow (per gait)
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- Major disobedience or schooling
- Lameness

MANEUVER SCORES

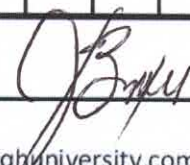
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-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Maneuver Description	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
			Walk	Scrp	LL	LC	RL	EX RL	EX T	coll.	T	logs	300	W SB									
		Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15						
1	532		0	0	-1/2	+1/2	-1/2	-1/2	0	-1/2	0	0	+1/2								69		
2	582		0	-1/2	0	-1/2	-1/2	-1	-1/2	-1/2	-1/2	-1	0								6	50	
3	545		0	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0									73 1/2	
4	593		0	0	0	0	0	0	0	0	0	-1/2	0									69 1/2	
5	75		0	0	0	-1	-1	-1/2	+1/2	+1/2	0	0	0								3	65 1/2	
6	96		0	0	+1/2	+1/2	0	0	+1/2	0	+1/2	0	+1/2									72 1/2	
7	581		0	-1/2	-1	-1/2	-1	-1	-1	-1/2	-1/2	-1	-1/2									62 1/2	
8	303		+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2									76	

JUDGE'S NAME (PRINTED):

John Boxell

JUDGE'S SIGNATURE:



Printed from HSW

AQHA RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

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- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Maneuver Description	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
			WALK	T	SETP	LL	LC	RL	EX RL	EX T	COL.	Tops	360	W SB									
		Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15						
9	83	PENALTY																					
		CONTENT	0	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	-1/2	0									72	
10	552	PENALTY																					
		CONTENT	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	-1/2	+1/2									73	
11	72	PENALTY																					
		CONTENT																					-
12	594	PENALTY											3										
		CONTENT	0	-1/2	-1/2	-1	-1	-1	-1/2	-1	-1/2	-1/2	-1									3	59 1/2
		PENALTY																					
		CONTENT																					
		PENALTY																					
		CONTENT																					
		PENALTY																					
		CONTENT																					

JUDGE'S NAME (PRINTED):

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AQHA RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
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3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
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- Lameness

W/O	#	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
Maneuver Description		W	T Serp	LL	Change	RL	Ex RL	Ex T	Collect	T logs	S, 360s	W, S & B									
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15					
1	503	PENALTY																			
		CONTENT	+1/2	0	0	+1/2	0	+1/2	+1/2	-1/2	0	0	+1/2								
2	511	PENALTY																			
		CONTENT	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	0								
3	502 SC	PENALTY																			
		CONTENT	0	0																	
4	506	PENALTY																			
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2								
5	567	PENALTY																			
		CONTENT	0	0	-1/2	+1/2	-1/2	0	0	0	0	-1/2	0								
6	568	PENALTY																			
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2								
7	518	PENALTY				3															
		CONTENT	0	-1/2	+1/2	-1	-1/2	0	+1/2	0	0	0	+1/2								
8	504	PENALTY																			
		CONTENT	0	0	+1/2	+1/2	+1/2	-1/2	0	0	+1/2	0	-1/2								

JUDGE'S NAME (PRINTED):

John Boxell

JUDGE'S SIGNATURE:

Printed from HSW

AQHA RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

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- Lameness

MANEUVER SCORES

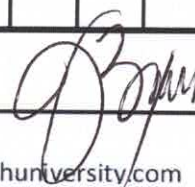
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W/O	#	Maneuver Description	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			W	T Serp	LL	Change	RL	Ex RL	Ex T	Collect	T logs	S, 360s	W, S & B								
		Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
9	18	PENALTY																			
		CONTENT	0	0	-1/2	+1/2	-1/2	0	+1/2	0	+1/2	+1/2	+1/2								7 1/2
	82	PENALTY																			
		CONTENT	0	0	0	0	0	-1/2	-1/2	0	0	+1/2	+1/2								70
		PENALTY																			
		CONTENT																			
		PENALTY																			
		CONTENT																			
		PENALTY																			
		CONTENT																			
		PENALTY																			
		CONTENT																			

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AQHA RANCH RIDING

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- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
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W/O	#	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Maneuver Description		W	T Serp	LL	Change	RL	Ex RL	Ex T	Collect	T logs	S, 360s	W, S & B								
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
1	586				3														62	
		PENALTY																		
		CONTENT	0	-1/2	-1/2	-1	0	-1/2	-1/2	-1/2	-1/2	-1/2								
2	518				3													3	60	
		PENALTY																		
		CONTENT	0	0	+1/2	-1	0	0	+1/2	+1/2	+1/2	0	0							
3	554																		60 1/2	
		PENALTY																		
		CONTENT	0	-1/2	+1/2	0	-1/2	0	0	-1/2	-1/2	0	0							
4	598 309																		71	
		PENALTY																		
		CONTENT	0	0	0	0	0	0	0	+1/2	+1/2	0	0							
5	539 511																		Ø	
		PENALTY																		
		CONTENT	0	-1/2	-1/2															
6	547																		81	
		PENALTY																		
		CONTENT	+1	+1	+1	+1	+1	+1/2	+1/2	+1	+1	+1								
7	72 5910																		Ø	
		PENALTY																		
		CONTENT	0	0	0															
8	1000 552																		75	
		PENALTY																		
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2							

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AQHA RANCH RIDING

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W/O	#	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		W	T Serp	LL	Change	RL	Ex RL	Ex T	Collect	T logs	S, 360s	W, S & B									
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
		Maneuver Description	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
9	511	PENALTY			3															3	67
		CONTENT	0	+1/2	+1/2	-1	-1	+1/2	+1/2	0	0	0	0								
10	303	PENALTY																			70
		CONTENT	+1/2	+1/2	+1/2	+1	+1/2	+1	+1	+1	+1/2	+1	+1/2								
11	584	PENALTY																			73 1/2
		CONTENT	0	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2	+1/2	+1/2								
12	96	PENALTY																			74
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2								
13	594	PENALTY	1			5															60 5 1/2
		CONTENT	-1/2	-1	-1/2	-1	-1	-1	-1/2	0	-1/2	-1/2	0								
		PENALTY																			
		CONTENT																			
		PENALTY																			
		CONTENT																			

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